Judge's Detail per Skater - Free Skating / A級男子

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	延 命 春 樹	大阪スケート倶楽部	1	46.49	17.69	28.80	0.00

#	Executed Elements	Info	Fall	Base Value		GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	2S+2T			2.60		−0.26	−3	0	0	−3	−4		2.34
2	2T			1.30		0.03	0	0	0	1	0		1.33
3	CCoSpB			1.70		0.07	1	1	0	0	0		1.77
4	1Lz+1A+1A+SEQ			2.80		0.02	0	1	0	0	0		2.82
5	StSqB			1.50		−0.24	−1	−2	0	−1	−4		1.26
6	1A			1.10		0.02	0	0	0	1	0		1.12
7	2Lo			1.87	X	0.03	0	0	0	1	0		1.90
8	2F			1.98	X	−0.07	−1	0	0	0	−1		1.91
9	CSpB			1.10		0.02	1	0	0	1	−1		1.12
10	FSSp1			2.00		0.12	2	0	0	1	0		2.12
				17.95									17.69
Program Components						Factor							
	Composition					3.33	2.50	3.25	3.25	3.00	2.00		2.80
	Presentation					3.33	2.50	3.25	3.00	2.75	2.25		2.75
	Skating Skills					3.33	2.75	3.00	3.50	3.25	3.00		3.10
	Judges Total Program Components Score (factored)												28.80

Deductions: 0.00

X=Credit highlight distribution, base value multiplied by 1.1

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	博 田 翔 輝	近畿大学FSC	2	41.67	13.70	27.97	0.00

#	Executed Elements	Info	Fall	Base Value		GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	1A			1.10		−0.02	0	0	0	0	−1		1.08
2	2F			1.80		−0.04	0	0	−1	0	0		1.76
3	FCSp			0.00		0.00	−	−	−	−	−		0.00
4	StSqB			1.50		0.03	0	0	0	0	1		1.53
5	2F<	<		1.44		−0.63	−5	−3	−4	−5	−5		0.81
6	2Lo			1.70		−0.68	−4	−4	−4	−3	−5		1.02
7	CSSp1			1.90		0.04	0	0	0	0	1		1.94
8	1Lz!+1Lo	!		1.21	X	−0.20	−4	−4	−3	−2	−4		1.01
9	1A+1Eu+2S			3.19	X	−0.05	0	0	−2	0	0		3.14
10	CCoSp1V			1.50		−0.09	0	0	−2	0	−1		1.41
				15.34									13.70
Program Components						Factor							
	Composition					3.33	2.75	3.25	3.00	2.75	2.50		2.85
	Presentation					3.33	3.00	3.25	2.75	2.50	2.25		2.75
	Skating Skills					3.33	2.75	3.00	2.75	2.50	3.00		2.80
	Judges Total Program Components Score (factored)												27.97

Deductions: 0.00

<=Under-rotated jump X=Credit highlight distribution, base value multiplied by 1.1 !=Not clear edge