

Judge's Detail per Skater - Free Skating / 小学生Aクラス女子

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions				
1	佐藤 あさひ	郡山市立富田東小学校	1	45.03	21.50	24.03	-0.50				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	2F+2T		3.10	0.00	0	0	0	0	1		3.10
2	2Lz<<	! F	0.60	-0.30	-5	-5	-5	-5	-5		0.30
3	2Lo		1.70	0.00	0	0	0	0	1		1.70
4	LSp1		1.50	0.10	0	1	1	1	0		1.60
5	2Lz!	!	2.10	-0.21	-1	-1	-1	-2	-1		1.89
6	2S+1A+2T+SEQ		4.07	X 0.00	0	0	1	0	0		4.07
7	FSSp2		2.30	0.15	0	0	1	1	1		2.45
8	StSq1		1.80	-0.06	-1	-1	0	1	0		1.74
9	2F		1.98	X 0.00	0	0	0	0	0		1.98
10	CCoSp2		2.50	0.17	0	0	1	1	1		2.67
			21.65								21.50
Program Components			Factor								
Composition			2.67		2.75	3.25	2.75	3.25	3.00	3.00	
Presentation			2.67		2.75	3.00	3.00	3.50	2.75	2.92	
Skating Skills			2.67		3.00	3.25	3.00	3.25	2.75	3.08	
Judges Total Program Components Score (factored)										24.03	
Deductions:			転倒: -0.50 (1)							-0.50	

<<=Downgraded jump X=Credit highlight distribution, base value multiplied by 1.1 !=Not clear edge

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions				
2	小河原 葵	郡山市朝日が丘小学校	2	38.43	16.07	23.36	-1.00				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	2F	F	1.80	-0.90	-5	-5	-5	-5	-5		0.90
2	2A<<+SEQ+2A<<*	*	1.10	-0.55	-5	-5	-5	-5	-5		0.55
3	2Lz+2T+1T		3.80	0.00	0	0	0	0	0		3.80
4	2F		1.80	0.00	0	-1	0	0	0		1.80
5	CCoSp1V		1.50	-0.10	0	-1	-1	0	-1		1.40
6	2Lo	F	1.70	-0.85	-5	-5	-5	-5	-5		0.85
7	StSqB		1.50	-0.05	-1	-1	0	0	0		1.45
8	FSSp3		2.60	0.09	0	0	0	1	1		2.69
9	2S		1.43	X 0.00	0	0	0	1	0		1.43
10	LSpB		1.20	0.00	0	1	0	0	0		1.20
			18.43								16.07
Program Components			Factor								
Composition			2.67		3.25	3.00	2.75	3.50	3.00	3.08	
Presentation			2.67		2.25	2.75	2.75	3.00	2.75	2.75	
Skating Skills			2.67		3.00	2.75	3.00	3.00	2.75	2.92	
Judges Total Program Components Score (factored)										23.36	
Deductions:			転倒: -1.00 (2)							-1.00	

*=Invalid element X=Credit highlight distribution, base value multiplied by 1.1