

Judge's Detail per Skater - Free Skating / ジュニア選手権幼年競技 男子

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions				
1	高橋 星名	木下アカデミー	2	121.62	60.45	62.17	-1.00				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	3Lz!q	! F	5.90	-2.95	-5	-5	-5	-5	-5		2.95
2	2A+3T+2T		8.80	0.84	2	3	2	2	2		9.64
3	3Lo		4.90	0.98	1	2	2	2	2		5.88
4	CCSp2		2.30	0.38	1	1	2	2	2		2.68
5	3F		5.30	1.06	1	3	2	1	3		6.36
6	FSSp1		2.00	0.53	1	2	3	3	3		2.53
7	3S+2T		6.16	X 0.57	0	2	2	1	1		6.73
8	3Lz+3T	!	11.11	X 0.20	0	0	0	1	1		11.31
9	ChSq1		3.00	1.00	2	2	2	2	2		4.00
10	2A		3.63	X 0.66	1	3	1	2	3		4.29
11	CCoSp4		3.50	0.58	0	2	1	2	2		4.08
			56.60								60.45
Program Components			Factor								
Composition			3.33		5.75	6.50	6.25	5.75	6.50		6.17
Presentation			3.33		6.00	6.50	6.25	5.75	6.75		6.25
Skating Skills			3.33		5.75	6.75	6.00	6.25	6.50		6.25
Judges Total Program Components Score (factored)											62.17
Deductions:			転倒: -1.00 (1)								-1.00

X=Credit highlight distribution, base value multiplied by 1.1 !=Not clear edge

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions				
2	石原 弘斗	京都宇治FSC	1	87.80	37.48	51.32	-1.00				
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	Ref	Scores of Panel
1	3Lzq	q F	5.90	-2.95	-5	-5	-5	-5	-5		2.95
2	3S		4.30	-0.14	-1	-3	0	0	0		4.16
3	2A		3.30	0.44	1	2	1	2	1		3.74
4	FCSp2		2.30	0.00	0	0	1	0	0		2.30
5	3T+2T		5.50	-0.84	-2	-2	-2	-2	-2		4.66
6	2F+1Eu+2S	!	3.96	X -0.18	-1	-1	0	-1	-1		3.78
7	3S+2T		6.16	X 0.43	1	0	1	1	1		6.59
8	ChSq1		3.00	0.17	0	0	1	0	1		3.17
9	2Lz		2.31	X 0.07	0	0	0	1	1		2.38
10	CSSp2		2.30	0.00	1	-1	0	-1	1		2.30
11	CCoSp1V		1.50	-0.05	0	0	0	-1	-1		1.45
			40.53								37.48
Program Components			Factor								
Composition			3.33		4.25	5.50	5.75	4.75	5.00		5.08
Presentation			3.33		4.00	5.25	6.00	5.00	4.75		5.00
Skating Skills			3.33		4.50	5.50	5.75	5.25	5.25		5.33
Judges Total Program Components Score (factored)											51.32
Deductions:			転倒: -1.00 (1)								-1.00

X=Credit highlight distribution, base value multiplied by 1.1 !=Not clear edge q=jump landed on the quarter