

Judge's Detail per Skater – Free Skating / A女子

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions			
1	小林 愛美	日立FC	1	44.36	15.97	28.89	-0.50			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	Ref	Scores of Panel
1	2A		3.30	0.08	1	0	-1	1		3.38
2	2A<	< F	2.64	-1.32	-5	-5	-5	-5		1.32
3	LSpB		1.20	-0.06	-2	0	-1	1		1.14
4	2F!	!	1.80	-0.77	-4	-5	-4	-4		1.03
5	FSSpB		1.70	-0.17	-1	-2	-1	0		1.53
6	StSqB		1.50	-0.08	-1	0	0	-1		1.42
7	1Lo		0.50	0.00	0	0	0	0		0.50
8	2S+1A+SEQ		2.64	X -0.16	-1	-1	-2	-1		2.48
9	1Lz+2T		2.09	X -0.10	0	-2	0	-1		1.99
10	CCoSpBV		1.28	-0.10	-2	-1	0	0		1.18
			18.65							15.97
Program Components				Factor						
Composition				2.67	3.50	3.50	3.50	3.25		3.44
Presentation				2.67	3.50	3.75	3.50	3.25		3.50
Skating Skills				2.67	3.75	4.25	4.00	3.50		3.88
Judges Total Program Components Score (factored)										28.89
Deductions:		転倒: -0.50 (1)								-0.50

<=Under-rotated jump X=Credit highlight distribution, base value multiplied by 1.1 !=Not clear edge

Rank	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions			
2	實松 てれさ	日立FC	2	40.06	15.84	26.22	-2.00			
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	Ref	Scores of Panel
1	2Lze	e F	1.68	-0.84	-5	-5	-5	-5		0.84
2	2A<<	<< F	1.10	-0.55	-5	-5	-5	-5		0.55
3	2Fq+2Loq	q	3.50	-0.63	-2	-4	-4	-4		2.87
4	StSqB		1.50	0.04	1	0	0	0		1.54
5	FCSp2		2.30	0.23	1	1	1	1		2.53
6	2Fq	q	1.80	-0.45	-2	-2	-3	-3		1.35
7	2Lzeq	e F	1.85	X -0.84	-5	-5	-5	-5		1.01
8	LSp1		1.50	0.04	0	1	0	0		1.54
9	2Loq	q	1.87	X -0.26	-1	-1	-2	-2		1.61
10	CCoSp1		2.00	0.00	0	0	0	0		2.00
			19.10							15.84
Program Components				Factor						
Composition				2.67	3.00	3.50	3.50	3.00		3.25
Presentation				2.67	3.25	3.00	3.50	2.75		3.13
Skating Skills				2.67	3.00	3.75	3.75	3.25		3.44
Judges Total Program Components Score (factored)										26.22
Deductions:		演技時間: -0.50		転倒: -1.50 (3)						-2.00

<=<=Downgraded jump X=Credit highlight distribution, base value multiplied by 1.1 e=Wrong edge q=jump landed on the quarter