



スケートヒロシマ2017

Version 2016.35.1460

Judges Details per Skater / 3級小中学生 男子

Free Skating

Pl.	選手名	所属	滑走順	Total Segment Score =	Total Element Score +	Total Program Component Score(factorized) +	Deductions
1	本 宮 秀一郎	愛媛イヨテツSC	#1	37.43	15.13	22.30	0.00

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	J5	Scores of Panel
1	FSSpB	1.70	-0.06	0	-1	0	0	0	1.64
2	2S+2T	2.60	-0.08	0	-1	0	0	-1	2.52
3	1Lze	0.50	-0.16	-2	-2	-1	-2	-1	0.34
4	1A	1.10	-0.04	0	0	-1	0	0	1.06
5	ChSq1	2.00	0.00	0	0	0	0	0	2.00
6	CSpB	1.10	-0.36	-1	-1	-1	-1	-2	0.74
7	1A+1Lo<+2S	3.08 X	-0.40	-2	-2	-2	-2	-2	2.68
8	2Lo	1.98 X	-0.36	-1	-2	-1	-1	-1	1.62
9	1F	0.55 X	0.04	1	0	0	0	0	0.59
10	CCoSp1	2.00	-0.06	0	-1	0	0	0	1.94
		16.61							15.13
Program Components									
	Skating Skills	2.00		2.25	2.25	2.50	2.50	2.25	2.35
	Transitions	2.00		2.00	2.25	2.25	2.25	2.00	2.15
	Performance	2.00		2.25	2.00	2.25	2.50	1.75	2.15
	Composition	2.00		2.00	2.25	2.25	2.25	2.25	2.20
	Interpretation of the Music	2.00		2.50	2.50	2.25	2.50	1.75	2.30
	Judges Total Program Components Score (factorized)								22.30

Deductions: 0.00

Pl.	選手名	所属	滑走順	Total Segment Score =	Total Element Score +	Total Program Component Score(factorized) +	Deductions
2	廣 本 歩 輝	滋賀県立IAC	#2	28.89	8.39	21.00	0.50

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	J5	Scores of Panel
1	2Lo<	1.30	-0.90	-3	-3	-3	-3	-3	0.40
2	2S+2T<<	1.70	-0.56	-3	-3	-2	-3	-3	1.14
3	FSSpBV	1.20	-0.42	-1	-2	-2	-1	-1	0.78
4	2LZ<!	1.50	-0.90	-3	-3	-3	-3	-3	0.60
5	CSp	0.00	-	-	-	-	-	-	-
6	1A	1.21 X	0.04	0	1	0	0	0	1.25
7	2F<	1.54 X	-0.30	-2	-1	0	-1	-1	1.24
8	ChSq1	2.00	0.00	0	0	0	0	0	2.00
9	2S+SEQ+1A*	1.14 X	-0.16	-2	-1	0	-1	0	0.98
10	CCoSp	0.00	-	-	-	-	-	-	-
		11.59							8.39
Program Components									
	Skating Skills	2.00		2.25	2.50	2.50	2.25	2.25	2.35
	Transitions	2.00		2.00	2.00	2.00	1.75	1.75	1.90
	Performance	2.00		2.00	2.00	2.00	2.25	2.00	2.05
	Composition	2.00		1.75	1.75	2.25	2.25	2.25	2.05
	Interpretation of the Music	2.00		2.00	2.00	2.25	2.25	2.25	2.15
	Judges Total Program Components Score (factorized)								21.00

Deductions: Falls: 0.50 0.50

X=Credit for highlight distribution, jump elements multiplied by 1.1