



第11回オール滋賀フィギュアスケート競技会

Version 2012.29.1215

Judges Details per Skater / ジュニア3級男子

Free Skating

Pl.	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score(factorized)	Deductions
1	田井中 波 紀	BFSC	#2	32.29	8.77	23.52	0.00

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	Scores of Panel
1	1S	0.40	-0.25	-2	-3	-3	-2	0.15
2	1Lz	0.60	-0.10	-1	-1	-1	-1	0.50
3	2T+1T	1.70	-0.20	0	-1	-2	-1	1.50
4	SSpB	1.10	-0.45	-2	-2	-2	0	0.65
5	1F	0.50	0.00	0	0	0	0	0.50
6	1A+1A+SEQ	1.94 X	0.00	0	0	0	0	1.94
7	ChSq1	2.00	0.00	0	0	0	0	2.00
8	FSSpB*	0.00	-	-	-	-	-	-
9	2T	1.43 X	0.10	1	1	0	0	1.53
10	CCoSp	0.00	-	-	-	-	-	-
		9.67						8.77
Program Components								
		Factor						
	Skating Skills	2.00		2.50	2.50	2.75	2.50	2.56
	Transitions/Linking Footwork/Movements	2.00		2.25	2.25	2.25	2.25	2.25
	Performance/Execution	2.00		2.00	2.50	2.50	2.50	2.38
	Choreography/Composition	2.00		2.25	2.25	2.50	2.50	2.38
	Interpretation of the music	2.00		2.00	2.25	2.25	2.25	2.19
	Judges Total Program Components Score (factorized)							23.52

Deductions:	0.00
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Pl.	選手名	所属	滑走順	Total Segment Score	Total Element Score	Total Program Component Score(factorized)	Deductions
2	中 村 康一郎	滋賀県立IAC	#1	29.90	8.38	22.02	0.50

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	Scores of Panel
1	2S+2T<<	1.70	-0.50	-3	-2	-3	-2	1.20
2	1Lz	0.60	0.00	0	0	0	0	0.60
3	SSp1	1.30	0.13	1	0	0	0	1.43
4	ChSq1	2.00	0.18	1	0	0	0	2.18
5	1A	1.10	0.00	0	0	0	0	1.10
6	FSSp*	0.00	-	-	-	-	-	-
7	2Lo<<	0.55 X	-0.25	-3	-3	-2	-2	0.30
8	2T<<	0.44 X	-0.28	-3	-3	-2	-3	0.16
9	1F+1A+SEQ	1.41 X	0.00	0	0	0	0	1.41
10	Sp*	0.00	-	-	-	-	-	-
		9.10						8.38
Program Components								
		Factor						
	Skating Skills	2.00		2.50	2.25	2.75	2.25	2.44
	Transitions/Linking Footwork/Movements	2.00		2.00	2.25	2.50	2.00	2.19
	Performance/Execution	2.00		1.75	2.00	2.25	2.00	2.00
	Choreography/Composition	2.00		2.00	2.25	2.50	2.00	2.19
	Interpretation of the music	2.00		2.00	2.00	2.50	2.25	2.19
	Judges Total Program Components Score (factorized)							22.02

Deductions:	Falls:0.50	0.50
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X=Credit for highlight distribution, jump elements multiplied by 1.1