



2006 東北・北海道ブロックフィギュアスケート選手権大会

2006・10/7~2006・10/9

於いて：八戸市 新井田インドアリンク

Version 2006.07.0362

Judges Details per Skater / ノービスA男子

Free Skating

Pl.	選手名	所属	Total Segment Score =	Total Elements Score +	Total Program Components Score(factorized) +	Deductions -
1	鈴木 潤	勝山フィギュアクラブ	60.71	26.91	35.80	-2.00

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	J5	Score of Panel
1	3T<	1.30	-1.00	-3	-3	-3	-3	-3	0.30
2	2A+2T+2Lo<	5.10	-0.56	-1	-1	0	-1	-1	4.54
3	FSSp2	2.00	0.04	-1	1	0	0	0	2.04
4	2F+2T	3.00	-0.06	-1	0	0	0	0	2.94
5	3S<+2T	2.60	-0.18	-1	-1	0	-1	0	2.42
6	3S<	1.30	-0.26	1	-1	-1	-2	-2	1.04
7	2Lz<	0.66X	-0.30	-3	-3	-3	-3	-3	0.36
8	CSSp2	2.00	-0.06	0	0	0	0	-1	1.94
9	SISt1	1.80	0.00	0	0	0	0	0	1.80
10	2A	3.63X	1.00	2	1	1	0	1	4.63
11	CISt2	2.30	0.30	1	0	1	1	0	2.60
12	CCoSp1	2.00	0.30	2	1	0	0	0	2.30
		27.69							26.91
Program Components									
			Factor						
Skating Skills			2.00	4.50	3.50	3.75	3.50	3.25	3.70
Transitions			2.00	4.00	3.25	3.25	3.25	3.50	3.45
Performance/Execution			2.00	4.25	3.25	3.00	3.25	3.75	3.50
Choreography			2.00	4.00	3.50	3.50	3.50	3.50	3.60
Interpretation			2.00	4.25	3.25	3.50	3.50	3.75	3.65
Judges Total Program Components Score (factorized)									35.80

Deductions	Time Violation:	0.00	Music Violation:	0.00	Illegal Elements:	0.00	-2.00
	Costume & Prop Violation:	0.00	Falls:	-2.00			

X Credit for highlight distribution, jump elements multiplied by 1.1



2006 東北・北海道ブロックフィギュアスケート選手権大会

2006・10/7~2006・10/9

於いて：八戸市 新井田インドアリンク

Version 2006.07.0362

Judges Details per Skater / ノービスA男子

Free Skating

Pl.	選手名	所属	Total Segment Score =	Total Elements Score +	Total Program Components Score(factorized) +	Deductions -
2	増 山 寛	ROYCE'F・S・C(札)	53.08	21.68	31.40	0.00

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	J5	Score of Panel
1	2Lz+2T<+2Lo<	2.80	-0.48	-2	-1	-1	-2	-2	2.32
2	2A<	0.80	-0.42	-2	-2	-2	-2	-3	0.38
3	CiSt1	1.80	0.00	0	0	0	0	0	1.80
4	2Lo	1.50	-0.06	0	0	0	0	-1	1.44
5	CSSp2	2.00	-0.24	-1	-1	-1	-1	0	1.76
6	2F	1.70	0.30	1	1	0	1	0	2.00
7	CCoSp2	2.50	-0.06	0	0	0	0	-1	2.44
8	2F+2T<	2.31X	-0.30	-1	0	-1	-1	-2	2.01
9	SiSt1	1.80	0.00	0	0	0	0	0	1.80
10	2S	1.43X	0.10	0	1	0	0	0	1.53
11	2T+2T	2.86X	-0.30	0	-1	-1	-1	-2	2.56
12	FCSSp1	1.70	-0.06	-1	0	0	0	0	1.64
		23.20							21.68
Program Components									
			Factor						
Skating Skills			2.00	4.00	3.25	3.25	3.00	3.25	3.35
Transitions			2.00	3.75	3.00	2.50	2.75	3.00	3.00
Performance/Execution			2.00	3.50	3.25	3.00	2.75	2.75	3.05
Choreography			2.00	3.75	3.00	3.00	2.75	3.25	3.15
Interpretation			2.00	3.50	3.25	2.75	3.00	3.25	3.15
Judges Total Program Components Score (factorized)									31.40

Deductions	Time Violation:	0.00	Music Violation:	0.00	Illegal Elements:	0.00	0.00
	Costume & Prop Violation:	0.00	Falls:	0.00			

X Credit for highlight distribution, jump elements multiplied by 1.1



2006 東北・北海道ブロックフィギュアスケート選手権大会

2006・10/7~2006・10/9

於いて：八戸市 新井田インドアリンク

Version 2006.07.0362

Judges Details per Skater / ノービスA男子

Free Skating

Pl.	選手名	所属	Total Segment Score =	Total Elements Score +	Total Program Components Score(factorized) +	Deductions -
3	木村 真人	八戸GOLD F・S・C	43.36	14.96	28.40	0.00

#	Excuted Elements	Base Value	GOE	J1	J2	J3	J4	J5	Score of Panel
1	CoSp1	1.70	0.10	0	1	0	0	0	1.80
2	2A<	0.80	-0.32	-2	-1	-1	-2	-2	0.48
3	2T+2T<	1.70	-0.18	0	0	-1	-1	-1	1.52
4	2Lo<+2Lo<	1.00	-0.08	-1	0	0	-2	-1	0.92
5	2F<	0.50	-0.12	-1	-1	-1	-2	-1	0.38
6	FCSp1	1.70	0.00	0	0	0	0	0	1.70
7	CISt1	1.80	0.00	0	0	0	0	0	1.80
8	2Lz<	0.66X	-0.10	-1	-1	0	-2	-1	0.56
9	2Lo<+2S+SEQ	1.58X	-0.18	-1	0	0	-1	-1	1.40
10	2A<	0.88X	-0.28	-1	-1	-1	-2	-2	0.60
11	SISt1	1.80	0.00	0	0	0	0	0	1.80
12	CSSp1	1.70	0.30	1	1	1	0	0	2.00
		15.82							14.96
Program Components									
			Factor						
Skating Skills			2.00	3.75	3.00	2.50	3.00	3.00	3.05
Transitions			2.00	3.50	3.00	2.00	3.25	2.75	2.90
Performance/Execution			2.00	3.50	2.75	2.00	2.75	3.00	2.80
Choreography			2.00	3.25	2.75	2.25	3.00	2.75	2.80
Interpretation			2.00	3.25	2.50	2.00	2.75	2.75	2.65
Judges Total Program Components Score (factorized)									28.40

Deductions	Time Violation:	0.00	Music Violation:	0.00	Illegal Elements:	0.00	0.00
	Costume & Prop Violation:	0.00	Falls:	0.00			

X Credit for highlight distribution, jump elements multiplied by 1.1